

SLAM JAM

Festival



Basketball Festival

Playing small-sided games is a great way for children to experience the exciting parts of basketball, leading to greater fun and enjoyment. Wherever possible, ensure all children are playing all of the time.

The aim of the festival is to give all children a great first experience - don't worry about keeping scores or winning a trophy. This isn't removing the competitive element for children.

In fact, playing multiple, small-sided games will enhance competition, while also ensuring that the development of the children is the priority.

Movement Development

Players can choose their favourite movement session as part of the warm-up or challenge them to identify development points and work on those. Use the previous activity cards to organise this part of the festival.

SLAM JAM

Festival

Organisation

- Organise teams of two, three or four a side. Create as many teams as possible to maximise involvement.
- Set up enough courts for the number of teams. For example, two courts for four teams, three courts for six teams and so on.
- Court size can vary depending on the number of players and their abilities.

- If baskets are limited, courts may have different games on them. For example, Court One: End Ball, Court Two: Passing Challenge and Court Three: Normal Rules. Be flexible, children taking part is the priority.
- Games should be no longer than five minutes. They can be shorter if teams have less numbers.
- An example of a round-robin table is below:

Team Number	Team Name	Playing Against	Team Number	Team Name
ROUND 1				
1	All Stars	v	2	Jets
3	Dragons	v	4	Sharks
ROUND 2				
3	Dragons	v	2	Jets
4	Sharks	v	1	All Stars
ROUND 3				
1	All Stars	v	3	Dragons
4	Sharks	v	2	Jets

Question Corner

- What tactics did you use to score points?
- How should you feel after the warm-up? Why?
- Can you show me the shooting position?
- What makes this activity fun?